

## Filling holes using a mesh of filled curves

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### SUMMARY

The objective of this talk is to fill graphics of surfaces with holes-meeting shape conditions, i. e., we want to determine values of a surface inside a hole -where it is not defined- by means of its values outside the hole -where it is properly defined- in such a way that the final reconstructed surface be fair and smooth enough. The procedure considered to get this aim is based on a one-dimensional hole-filling problem, leading to a kind of “wireframe” surface. We develop the theoretical aspects of the problem and we show some graphical examples to illustrate the proposed method.

**Keywords:** Filling holes, minimal energy, Powell-Sabin

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